

# Package ‘SCDB’

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**Type** Package

**Title** Easily Access and Maintain Time-Based Versioned Data  
(Slowly-Changing-Dimension)

**Version** 0.5.1

## Description

A collection of functions that enable easy access and updating of a database of data over time. More specifically, the package facilitates type-2 history for data-warehouses and provides a number of Quality of life improvements for working on SQL databases with R. For reference see Ralph Kimball and Margy Ross (2013, ISBN 9781118530801).

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close_connection	<i>Close connection to the database</i>
------------------	---

---

**Description**

Close connection to the database

**Usage**

```
close_connection(conn)
```

**Arguments**

conn	(DBIConnection(1)) Connection object.
------	--

**Value**

dbDisconnect() returns TRUE, invisibly.

**Examples**

```
conn <- get_connection()
close_connection(conn)
```

---

create_index	<i>Create the indexes on table</i>
--------------	------------------------------------

---

**Description**

Create the indexes on table

**Usage**

```
create_index(conn, db_table, columns)
```

**Arguments**

conn	(DBIConnection) A connection to a database.
db_table	(id-like object(1)) A table specification (coercible by id()).
columns	(character()) The columns that should be unique.

**Value**

NULL (called for side effects)

**Examples**

```
conn <- get_connection()

mt <- dplyr::copy_to(conn, dplyr::distinct(mtcars, .data$mpg, .data$cyl), name = "mtcars")
create_index(conn, mt, c("mpg", "cyl"))

close_connection(conn)
```

---

```
create_logs_if_missing
```

*Create a table with the SCDB log structure if it does not exists*

---

**Description**

Create a table with the SCDB log structure if it does not exists

**Usage**

```
create_logs_if_missing(conn, log_table)
```

**Arguments**

conn	(DBIConnection(1)) Connection object.
log_table	(id-like object) A table specification where the logs should exist (coercible by id()).

**Value**

Invisibly returns the generated (or existing) log table.

**Examples**

```
conn <- get_connection()
log_table <- id("test.logs", conn = conn, allow_table_only = TRUE)

create_logs_if_missing(conn, log_table)

close_connection(conn)
```

---

create_table	<i>Create a historical table from input data</i>
--------------	--

---

**Description**

Create a historical table from input data

**Usage**

```
create_table(.data, conn = NULL, db_table, ...)
```

**Arguments**

.data	(data.frame(1), tibble(1), data.table(1), or tbl_dbi(1)) Data object.
conn	(DBIConnection(1)) Connection object.
db_table	(id-like object(1)) A table specification (coercible by id()).
...	Other arguments passed to <a href="#">DBI::dbCreateTable()</a> .

**Value**

Invisibly returns the table as it looks on the destination (or locally if conn is NULL).

**Examples**

```
conn <- get_connection()

create_table(mtcars, conn = conn, db_table = "mtcars")

close_connection(conn)
```

---

db_locks	<i>Sets, queries and removes locks for database tables</i>
----------	--

---

**Description**

This set of function adds a simple locking system to database tables.

- `lock_table()` adds a record in the `schema.locks` table with the current time and R-session process id.
- `unlock_table()` removes records in the `schema.locks` table with the target table and the R-session process id.

When locking a table, the function will check for existing locks on the table and produce an error a lock is held by a process which no longer exists. In this case, the lock needs to be removed manually by removing the record from the lock table. In addition, the error implies that a table may have partial updates that needs to be manually rolled back.

### Usage

```
lock_table(conn, db_table, schema = NULL)
```

```
unlock_table(conn, db_table, schema = NULL, pid = Sys.getpid())
```

### Arguments

conn	(DBIConnection(1)) Connection object.
db_table	(character(1)) A specification of "schema.table" to modify lock for.
schema	(character(1)) The schema where the "locks" table should be created.
pid	(numeric(1)) The process id to remove the lock for.

### Value

- lock\_table() returns the TRUE (FALSE) if the lock was (un)successfully added. If a lock exists for a non-active process, an error is thrown.
- unlock\_table() returns NULL (called for side effects).

### Examples

```
conn <- DBI::dbConnect(RSQLite::SQLite())
lock_table(conn, "test_table") # TRUE
unlock_table(conn, "test_table")
DBI::dbDisconnect(conn)
```

---

db\_timestamp

*Determine the type of timestamps the database supports*

---

### Description

Determine the type of timestamps the database supports

**Usage**

```
db_timestamp(timestamp, conn = NULL)
```

**Arguments**

timestamp	(POSIXct(1) or character(1)) The timestamp to be transformed to the database type.
conn	(DBIConnection(1)) Connection object.

**Value**

The given timestamp converted to a SQL-backend dependent timestamp.

**Examples**

```
conn <- get_connection()
db_timestamp(Sys.time(), conn)
close_connection(conn)
```

---

defer\_db\_cleanup      *Delete table at function exit*

---

**Description**

This function marks a table for deletion once the current function exits.

**Usage**

```
defer_db_cleanup(db_table)
```

**Arguments**

db_table	(tbl_sql) A unmanipulated reference to a sql table.
----------	--

**Value**

NULL (called for side effects)

**Examples**

```

conn <- get_connection()

mt <- dplyr::copy_to(conn, mtcars)
id_mt <- id(mt)

defer_db_cleanup(mt)

DBI::dbExistsTable(conn, id_mt) # TRUE

withr::deferred_run()

DBI::dbExistsTable(conn, id_mt) # FALSE

close_connection(conn)

```

---

`digest_to_checksum`      *Computes an checksum from columns*

---

**Description**

Computes an checksum from columns

**Usage**

```
digest_to_checksum(.data, col = "checksum", exclude = NULL)
```

**Arguments**

<code>.data</code>	( <code>data.frame(1)</code> , <code>tibble(1)</code> , <code>data.table(1)</code> , or <code>tbl_dbi(1)</code> ) Data object.
<code>col</code>	( <code>character(1)</code> ) Name of the column to put the checksums in. Will be generated if missing.
<code>exclude</code>	( <code>character()</code> ) Columns to exclude from the checksum generation.

**Details**

In most cases, the md5 algorithm is used to compute the checksums. For Microsoft SQL Server, the SHA-256 algorithm is used.

**Value**

`.data` with a checksum column added.

**Examples**

```
digest_to_checksum(mtcars)
```



---

filter_keys	<i>Filters .data according to all records in the filter</i>
-------------	---

---

### Description

If `filters` is `NULL`, no filtering is done. Otherwise, the `.data` object is filtered via an `inner_join()` using all columns of the filter: `inner_join(.data, filter, by = colnames(filter))`  
`by` and `na_by` can overwrite the `inner_join()` columns used in the filtering.

### Usage

```
filter_keys(.data, filters, by = NULL, na_by = NULL, ...)
```

### Arguments

<code>.data</code>	( <code>data.frame(1)</code> , <code>tibble(1)</code> , <code>data.table(1)</code> , or <code>tbl_dbi(1)</code> ) Data object.
<code>filters</code>	( <code>data.frame(1)</code> , <code>tibble(1)</code> , <code>data.table(1)</code> , or <code>tbl_dbi(1)</code> ) A object subset data by. If <code>filters</code> is <code>NULL</code> , no filtering occurs. Otherwise, an <code>inner_join()</code> is performed using all columns of the filter object.
<code>by</code>	A join specification created with <code>join_by()</code> , or a character vector of variables to join by.  If <code>NULL</code> , the default, <code>*_join()</code> will perform a natural join, using all variables in common across <code>x</code> and <code>y</code> . A message lists the variables so that you can check they're correct; suppress the message by supplying <code>by</code> explicitly. To join on different variables between <code>x</code> and <code>y</code> , use a <code>join_by()</code> specification. For example, <code>join_by(a == b)</code> will match <code>x\$a</code> to <code>y\$b</code> . To join by multiple variables, use a <code>join_by()</code> specification with multiple expressions. For example, <code>join_by(a == b, c == d)</code> will match <code>x\$a</code> to <code>y\$b</code> and <code>x\$c</code> to <code>y\$d</code> . If the column names are the same between <code>x</code> and <code>y</code> , you can shorten this by listing only the variable names, like <code>join_by(a, c)</code> . <code>join_by()</code> can also be used to perform inequality, rolling, and overlap joins. See the documentation at <a href="#">?join_by</a> for details on these types of joins. For simple equality joins, you can alternatively specify a character vector of variable names to join by. For example, <code>by = c("a", "b")</code> joins <code>x\$a</code> to <code>y\$a</code> and <code>x\$b</code> to <code>y\$b</code> . If variable names differ between <code>x</code> and <code>y</code> , use a named character vector like <code>by = c("x_a" = "y_a", "x_b" = "y_b")</code> . To perform a cross-join, generating all combinations of <code>x</code> and <code>y</code> , see <code>cross_join()</code> .
<code>na_by</code>	( <code>character()</code> ) Columns where NA should match with NA.
<code>...</code>	Further arguments passed to <code>dplyr::inner_join()</code> .

### Value

An object of same class as `.data`

**Examples**

```

# Filtering with null means no filtering is done
filter <- NULL
identical(filter_keys(mtcars, filter), mtcars) # TRUE

# Filtering by vs = 0
filter <- data.frame(vs = 0)
identical(filter_keys(mtcars, filter), dplyr::filter(mtcars, vs == 0)) # TRUE

# Filtering by the specific combinations of vs = 0 and am = 1
filter <- dplyr::distinct(mtcars, vs, am)
filter_keys(mtcars, filter)

```

---

get\_catalog

*Get the current schema/catalog of a database-related objects*


---

**Description**

Get the current schema/catalog of a database-related objects

**Usage**

```

get_catalog(obj, ...)

## S3 method for class '`Microsoft SQL Server`'
get_catalog(obj, temporary = FALSE, ...)

get_schema(obj, ...)

## S3 method for class 'PqConnection'
get_schema(obj, temporary = FALSE, ...)

## S3 method for class 'SQLiteConnection'
get_schema(obj, temporary = FALSE, ...)

```

**Arguments**

obj	(DBIConnection(1), tbl_dbi(1), Id(1)) The object from which to retrieve a schema/catalog.
...	Further arguments passed to methods.
temporary	(logical(1)) Should the reference be to the temporary schema/catalog?

**Value**

The catalog is extracted from obj depending on the type of input:

- For `get_catalog.Microsoft SQL Server`, the current database context of the connection or "tempdb" if `temporary = TRUE`.
- For `get_schema.tbl_dbi` the catalog is determined via `id()`.
- For `get_catalog.\\*`, NULL is returned.

The schema is extracted from obj depending on the type of input:

- For `get_schema.DBConnection()`, the current schema of the connection if `temporary = FALSE`. See "Default schema" for more. If `temporary = TRUE`, the temporary schema of the connection is returned.
- For `get_schema.tbl_dbi()` the schema is determined via `id()`.
- For `get_schema.Id()`, the schema is extracted from the Id specification.

**Default schema**

In some backends, it is possible to modify settings so that when a schema is not explicitly stated in a query, the backend searches for the table in this schema by default. For Postgres databases, this can be shown with `SELECT CURRENT_SCHEMA()` (defaults to `public`) and modified with `SET search_path TO { schema }`.

For SQLite databases, a temp schema for temporary tables always exists as well as a main schema for permanent tables. Additional databases may be attached to the connection with a named schema, but as the attachment must be made after the connection is established, `get_schema` will never return any of these, as the default schema will always be `main`.

**Examples**

```
conn <- get_connection()

dplyr::copy_to(conn, mtcars, name = "mtcars", temporary = FALSE)

get_schema(conn)
get_schema(get_table(conn, id("mtcars", conn = conn)))

get_catalog(conn)
get_catalog(get_table(conn, id("mtcars", conn = conn)))

close_connection(conn)
```

---

get_connection	<i>Opens connection to the database</i>
----------------	---

---

### Description

This is a convenience wrapper for `DBI::dbConnect()` for different database backends.

Connects to the specified `dbname` of `host:port` using `user` and `password` from given arguments (if applicable). Certain drivers may use credentials stored in a file, such as `~/.pgpass` (PostgreSQL).

### Usage

```
get_connection(drv, ...)  
  
## S3 method for class 'SQLiteDriver'  
get_connection(  
  drv,  
  dbname = ":memory:",  
  ...,  
  bigint = c("integer", "bigint64", "numeric", "character")  
)  
  
## S3 method for class 'PqDriver'  
get_connection(  
  drv,  
  dbname = NULL,  
  host = NULL,  
  port = NULL,  
  password = NULL,  
  user = NULL,  
  ...,  
  bigint = c("integer", "bigint64", "numeric", "character"),  
  check_interrupts = TRUE,  
  timezone = Sys.timezone(),  
  timezone_out = Sys.timezone()  
)  
  
## S3 method for class 'OdbcDriver'  
get_connection(  
  drv,  
  dsn = NULL,  
  ...,  
  bigint = c("integer", "bigint64", "numeric", "character"),  
  timezone = Sys.timezone(),  
  timezone_out = Sys.timezone()  
)
```

```

## S3 method for class 'duckdb_driver'
get_connection(
  drv,
  dbdir = ":memory:",
  ...,
  bigint = c("numeric", "character"),
  timezone_out = Sys.timezone()
)

## Default S3 method:
get_connection(drv, ...)

```

### Arguments

drv	(DBIDriver(1) or DBIConnection(1)) The driver for the connection (defaults to SQLiteDriver).
...	Additional parameters sent to DBI::dbConnect().
dbname	(character(1)) Name of the database located at the host.
bigint	(character(1)) The datatype to convert integers to. Support depends on the database backend.
host	(character(1)) The ip of the host to connect to.
port	(numeric(1) or character(1)) Host port to connect to.
password	(character(1)) Password to login with.
user	(character(1)) Username to login with.
check_interrupts	(logical(1)) Should user interrupts be checked during the query execution?
timezone	(character(1)) Sets the timezone of DBI::dbConnect(). Must be in <a href="#">OlsonNames()</a> .
timezone_out	(character(1)) Sets the timezone_out of DBI::dbConnect(). Must be in <a href="#">OlsonNames()</a> .
dsn	(character(1)) The data source name to connect to.
dbdir	(character(1)) The directory where the database is located.

### Value

An object that inherits from DBIConnection driver specified in drv.

**See Also**[RSQLite::SQLite](#)[RPostgres::Postgres](#)[odbc::odbc](#)[duckdb::duckdb](#)**Examples**

```

conn <- get_connection(drv = RSQLite::SQLite(), dbname = ":memory:")

DBI::dbIsValid(conn) # TRUE

close_connection(conn)

DBI::dbIsValid(conn) # FALSE

```

---

`get_table`*Retrieves a named table from a given schema on the connection*

---

**Description**

Retrieves a named table from a given schema on the connection

**Usage**

```
get_table(conn, db_table = NULL, slice_ts = NA, include_slice_info = FALSE)
```

**Arguments**

<code>conn</code>	(DBIConnection(1)) Connection object.
<code>db_table</code>	(id-like object(1)) A table specification (coercible by <code>id()</code> ). If missing, a list of available tables is printed.
<code>slice_ts</code>	(POSIXct(1), Date(1), or character(1)) If set different from NA (default), the returned data looks as on the given date. If set as NULL, all data is returned.
<code>include_slice_info</code>	(logical(1)) Should the history columns "checksum", "from_ts", "until_ts" are also be returned?

**Value**

A "lazy" data.frame (tbl\_lazy) generated using dbplyr.

Note that a temporary table will be preferred over ordinary tables in the default schema (see [get\\_schema\(\)](#) with an identical name.

**Examples**

```
conn <- get_connection()

dplyr::copy_to(conn, mtcars, name = "mtcars", temporary = FALSE)

get_table(conn)
if (table_exists(conn, "mtcars")) {
  get_table(conn, "mtcars")
}

close_connection(conn)
```

---

get\_tables

*List the available tables on the connection*

---

**Description**

List the available tables on the connection

**Usage**

```
get_tables(conn, pattern = NULL, show_temporary = TRUE)
```

**Arguments**

conn	(DBIConnection(1)) Connection object.
pattern	(character(1)) Regex pattern with which to subset the returned tables.
show_temporary	(logical(1)) Should temporary tables be listed?

**Value**

A data.frame containing table names including schema (and catalog when available) in the database.

**Examples**

```

conn <- get_connection()

dplyr::copy_to(conn, mtcars, name = "my_test_table_1", temporary = FALSE)
dplyr::copy_to(conn, mtcars, name = "my_test_table_2")

get_tables(conn, pattern = "my_[th]est")
get_tables(conn, pattern = "my_[th]est", show_temporary = FALSE)

close_connection(conn)

```

---

id	<i>Convenience function for DBI::Id</i>
----	---

---

**Description**

Convenience function for DBI::Id

**Usage**

```

id(db_table, ...)

## S3 method for class 'Id'
id(db_table, conn = NULL, ...)

## S3 method for class 'character'
id(db_table, conn = NULL, allow_table_only = TRUE, ...)

## S3 method for class 'data.frame'
id(db_table, ...)

```

**Arguments**

db_table	(id-like object(1)) A table specification (coercible by id()).
...	Further arguments passed to methods.
conn	(DBIConnection(1)) Connection object.
allow_table_only	(logical(1)) If TRUE, allows for returning an DBI::Id with table = "myschema.table" if schema "myschema" is not found in conn. If FALSE, the function will raise an error if the implied schema cannot be found in conn.



## Details

The given `db_table` is parsed to a `DBI::Id` depending on the type of input:

- `character`: `db_table` is parsed to a `DBI::Id` object using an assumption of "schema.table" syntax with corresponding schema (if found in `conn`) and table values. If no schema is implied, the default schema of `conn` will be used.
- `DBI::Id`: if schema is not specified in `Id`, the schema is set to the default schema for `conn` (if given).
- `tbl_sql`: the remote name is used to resolve the table identification.
- `data.frame`: A `Id` is built from the `data.frame` (columns catalog, schema, and table). Can be used in conjunction with `get_tables(conn, pattern)`.

## Value

A `DBI::Id` object parsed from `db_table` (see details).

## See Also

[DBI::Id](#) which this function wraps.

## Examples

```
id("schema.table")
```

---

interlace	<i>Combine any number of tables, where each has their own time axis of validity</i>
-----------	---

---

## Description

The function "interlaces" the queries and combines their validity time axes (`valid_from` and `valid_until`) onto a single time axis.

## Usage

```
interlace(tables, by = NULL, colnames = NULL)
```

## Arguments

tables	(list(tbl_dbi(1))) The historical tables to combine.
by	(character()) The variable to merge by.
colnames	(named list()) If the time axes of validity is not called "valid_to" and "valid_until" inside each <code>tbl_dbi</code> , you can specify their names by supplying the arguments as a list: e.g. <code>c(t1.from = "&lt;colname&gt;", t2.until = "&lt;colname&gt;")</code> . <code>colnames</code> must be named in same order as as given in <code>tables</code> (i.e. <code>t1, t2, t3, ...</code> ).

**Value**

The combination of input queries with a single, interlaced valid\_from / valid\_until time axis.

The combination of input queries with a single, interlaced valid\_from / valid\_until time axis

**Examples**

```
conn <- get_connection()

t1 <- data.frame(key = c("A", "A", "B"),
                obs_1 = c(1, 2, 2),
                valid_from = as.Date(c("2021-01-01", "2021-02-01", "2021-01-01")),
                valid_until = as.Date(c("2021-02-01", "2021-03-01", NA)))
t1 <- dplyr::copy_to(conn, df = t1, name = "t1")

t2 <- data.frame(key = c("A", "B"),
                obs_2 = c("a", "b"),
                valid_from = as.Date(c("2021-01-01", "2021-01-01")),
                valid_until = as.Date(c("2021-04-01", NA)))
t2 <- dplyr::copy_to(conn, df = t2, name = "t2")

interlace(list(t1, t2), by = "key")

close_connection(conn)
```

---

is.historical

*Checks if table contains historical data*

---

**Description**

Checks if table contains historical data

**Usage**

```
is.historical(.data)
```

**Arguments**

.data (data.frame(1), tibble(1), data.table(1), or tbl\_dbi(1))  
Data object.

**Value**

TRUE if .data contains the columns: "checksum", "from\_ts", and "until\_ts". FALSE otherwise.

**Examples**

```

conn <- get_connection()

dplyr::copy_to(conn, mtcars, name = "mtcars", temporary = FALSE)
create_table(mtcars, conn, db_table = id("mtcars_historical", conn))

is.historical(get_table(conn, "mtcars")) # FALSE
is.historical(get_table(conn, "mtcars_historical")) # TRUE

close_connection(conn)

```

joins

*SQL Joins***Description**

Overloads the dplyr `*_join` to accept an `na_by` argument. By default, joining using SQL does not match on NA / NULL. `dbplyr *_joins` has the option `"na_matches = na"` to match on NA / NULL but this is very inefficient in some cases. This function does the matching more efficiently: If a column contains NA / NULL, the names of these columns can be passed via the `na_by` argument and efficiently match as if `"na_matches = na"`. If no `na_by` argument is given, the function defaults to using `dplyr::*_join`.

**Usage**

```

## S3 method for class 'tbl_sql'
inner_join(x, y, by = NULL, ...)

## S3 method for class 'tbl_sql'
left_join(x, y, by = NULL, ...)

## S3 method for class 'tbl_sql'
right_join(x, y, by = NULL, ...)

## S3 method for class 'tbl_sql'
full_join(x, y, by = NULL, ...)

## S3 method for class 'tbl_sql'
semi_join(x, y, by = NULL, ...)

## S3 method for class 'tbl_sql'
anti_join(x, y, by = NULL, ...)

```

**Arguments**

`x, y` A pair of lazy data frames backed by database queries.

by A join specification created with `join_by()`, or a character vector of variables to join by.

If NULL, the default, `*_join()` will perform a natural join, using all variables in common across `x` and `y`. A message lists the variables so that you can check they're correct; suppress the message by supplying `by` explicitly.

To join on different variables between `x` and `y`, use a `join_by()` specification. For example, `join_by(a == b)` will match `x$a` to `y$b`.

To join by multiple variables, use a `join_by()` specification with multiple expressions. For example, `join_by(a == b, c == d)` will match `x$a` to `y$b` and `x$c` to `y$d`. If the column names are the same between `x` and `y`, you can shorten this by listing only the variable names, like `join_by(a, c)`.

`join_by()` can also be used to perform inequality, rolling, and overlap joins. See the documentation at `?join_by` for details on these types of joins.

For simple equality joins, you can alternatively specify a character vector of variable names to join by. For example, `by = c("a", "b")` joins `x$a` to `y$a` and `x$b` to `y$b`. If variable names differ between `x` and `y`, use a named character vector like `by = c("x_a" = "y_a", "x_b" = "y_b")`.

To perform a cross-join, generating all combinations of `x` and `y`, see `cross_join()`.

... Other parameters passed onto methods.

### Value

Another `tbl_lazy`. Use `show_query()` to see the generated query, and use `collect()` to execute the query and return data to R.

### See Also

[dplyr::mutate\\_joins](#) which this function wraps.

[dbplyr::join.tbl\\_sql](#) which this function wraps.

[dplyr::show\\_query](#)

### Examples

```
library(dplyr, warn.conflicts = FALSE)
library(dbplyr, warn.conflicts = FALSE)

band_db <- tbl_memdb(dplyr::band_members)
instrument_db <- tbl_memdb(dplyr::band_instruments)

left_join(band_db, instrument_db) %>%
  show_query()

# Can join with local data frames by setting copy = TRUE
left_join(band_db, dplyr::band_instruments, copy = TRUE)

# Unlike R, joins in SQL don't usually match NAs (NULLs)
db <- memdb_frame(x = c(1, 2, NA))
label <- memdb_frame(x = c(1, NA), label = c("one", "missing"))
left_join(db, label, by = "x")
```

```
# But you can activate R's usual behaviour with the na_matches argument
left_join(db, label, by = "x", na_matches = "na")

# By default, joins are equijoins, but you can use `sql_on` to
# express richer relationships
db1 <- memdb_frame(x = 1:5)
db2 <- memdb_frame(x = 1:3, y = letters[1:3])

left_join(db1, db2) %>% show_query()
left_join(db1, db2, sql_on = "LHS.x < RHS.x") %>% show_query()
```

---

 Logger

*Logger: Complete logging to console, file and database*


---

## Description

The `Logger` class facilitates logging to a database and/or file and to console.

A `Logger` is associated with a specific table and timestamp which must be supplied at initialization. This information is used to create the log file (if a `log_path` is given) and the log entry in the database (if a `log_table_id` and `log_conn` is given).

Logging to the database must match the fields in the log table.

## Value

A new instance of the `Logger` [R6](#) class.

## Active bindings

`output_to_console` (logical(1))

Should the `Logger` output to console? Read only. This can always be overridden by `Logger$log_info(..., output_to_console = FALSE)`.

`log_path` (character(1))

The location log files are written (if this is not `NULL`). Defaults to `getOption("SCDB.log_path")`. Read only.

`log_tbl` (tbl\_dbi(1))

The database table used for logging. Class is connection-specific, but inherits from `tbl_dbi`. Read only.

`start_time` (POSIXct(1))

The time at which data processing was started. Read only.

`log_filename` (character(1))

The filename (basename) of the file that the `Logger` instance will output to. Read only.

`log_realpath` (character(1))

The full path to the logger's log file. Read only.

## Methods

### Public methods:

- `Logger$new()`
- `Logger$log_info()`
- `Logger$log_warn()`
- `Logger$log_error()`
- `Logger$log_to_db()`
- `Logger$finalize_db_entry()`
- `Logger$clone()`

**Method** `new()`: Create a new `Logger` object

*Usage:*

```
Logger$new(
  db_table = NULL,
  timestamp = NULL,
  output_to_console = TRUE,
  log_table_id = getOption("SCDB.log_table_id"),
  log_conn = NULL,
  log_path = getOption("SCDB.log_path"),
  start_time = Sys.time(),
  warn = TRUE
)
```

*Arguments:*

`db_table` (id-like object(1))

A table specification (coercible by `id()`) specifying the table being updated.

`timestamp` (POSIXct(1), Date(1), or character(1))

A timestamp describing the data being processed (not the current time).

`output_to_console` (logical(1))

Should the `Logger` output to console?

`log_table_id` (id-like object(1))

A table specification (coercible by `id()`) specifying the location of the log table.

`log_conn` (DBIConnection(1))

A database connection where log table should exist.

`log_path` (character(1))

The path where logs are stored. If `NULL`, no file logs are created.

`start_time` (POSIXct(1))

The time at which data processing was started (defaults to `Sys.time()`).

`warn` (logical(1))

Should a warning be produced if no logging will be done?

**Method** `log_info()`: Write a line to log (console / file).

*Usage:*

```
Logger$log_info(
  ...,
```

```

    tic = Sys.time(),
    output_to_console = self$output_to_console,
    log_type = "INFO",
    timestamp_format = getOption("SCDB.log_timestamp_format", "%F %R:%OS3")
)

```

*Arguments:*

```

... (character())
    Character strings to be concatenated as log message.
tic (POSIXct(1))
    The timestamp used by the log entry.
output_to_console (logical(1))
    Should the line be written to console?
log_type (character(1))
    The severity of the log message.
timestamp_format (character(1))
    The format of the timestamp used in the log message (parsable by strftime()).

```

*Returns:* Returns the log message invisibly

**Method `log_warn()`:** Write a warning to log file and generate warning.

*Usage:*

```
Logger$log_warn(..., log_type = "WARNING")
```

*Arguments:*

```

... (character())
    Character strings to be concatenated as log message.
log_type (character(1))
    The severity of the log message.

```

**Method `log_error()`:** Write an error to log file and stop execution.

*Usage:*

```
Logger$log_error(..., log_type = "ERROR")
```

*Arguments:*

```

... (character())
    Character strings to be concatenated as log message.
log_type (character(1))
    The severity of the log message.

```

**Method `log_to_db()`:** Write or update log table.

*Usage:*

```
Logger$log_to_db(...)
```

*Arguments:*

```

... (Name-value pairs)
    Structured data written to database log table. Name indicates column and value indicates value to be written.

```

**Method** `finalize_db_entry()`: Auto-fills "end\_time" and "duration" for the log entry and clears the "log\_file" field if no file is being written.

*Usage:*

```
Logger$finalize_db_entry(end_time = Sys.time())
```

*Arguments:*

`end_time` (POSIXct(1), Date(1), or character(1))

The end time for the log entry.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Logger$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## Examples

```
logger <- Logger$new(  
  db_table = "test.table",  
  timestamp = "2020-01-01 09:00:00"  
)  
  
logger$log_info("This is an info message")  
logger$log_to_db(message = "This is a message")  
  
try(logger$log_warn("This is a warning!"))  
try(logger$log_error("This is an error!"))
```

---

LoggerNull

*LoggerNull: The no-logging Logger*

---

## Description

The LoggerNull class overwrites the functions of the Logger so no logging is produced. Errors and warnings are still produced.

## Value

A new instance of the LoggerNull [R6](#) class.

## Super class

[SCDB::Logger](#) -> LoggerNull



## Methods

### Public methods:

- `LoggerNull$new()`
- `LoggerNull$log_to_db()`
- `LoggerNull$finalize_db_entry()`
- `LoggerNull$clone()`

**Method** `new()`: Create a new `LoggerNull` object

*Usage:*

```
LoggerNull$new(...)
```

*Arguments:*

... Captures arguments given, but does nothing

**Method** `log_to_db()`: Matches the signature of `Logger$log_to_db()`, but does nothing.

*Usage:*

```
LoggerNull$log_to_db(...)
```

*Arguments:*

... Captures arguments given, but does nothing

**Method** `finalize_db_entry()`: Matches the signature of `Logger$finalize_db_entry()`, but does nothing.

*Usage:*

```
LoggerNull$finalize_db_entry(...)
```

*Arguments:*

... Captures arguments given, but does nothing

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
LoggerNull$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## Examples

```
logger <- LoggerNull$new()

logger$log_info("This message will not print!")
logger$log_to_db(message = "This message will no be written in database!")
try(logger$log_warn("This is a warning!"))
try(logger$log_error("This is an error!"))
```

nrow *nrow() but also works on remote tables*

---

**Description**

nrow() but also works on remote tables

**Usage**

```
nrow(.data)
```

**Arguments**

.data (data.frame(1), tibble(1), data.table(1), or tbl\_dbi(1))  
Data object.

**Value**

The number of records in the object.

**Examples**

```
conn <- get_connection()

m <- dplyr::copy_to(conn, mtcars)
nrow(m) == nrow(mtcars) # TRUE

close_connection(conn)
```

---

schema\_exists *Test if a schema exists in given connection*

---

**Description**

Test if a schema exists in given connection

**Usage**

```
schema_exists(conn, schema)
```

**Arguments**

conn (DBIConnection(1))  
Connection object.

schema (character(1))  
The schema name to test existence for.

**Value**

TRUE if the given schema is found on conn.

**Examples**

```
conn <- get_connection()

schema_exists(conn, "test")

close_connection(conn)
```

---

slice_time	<i>Slices a data object based on time / date</i>
------------	--

---

**Description**

Slices a data object based on time / date

**Usage**

```
slice_time(.data, slice_ts, from_ts = "from_ts", until_ts = "until_ts")
```

**Arguments**

.data	(data.frame(1), tibble(1), data.table(1), or tbl_dbi(1)) Data object.
slice_ts	(POSIXct(1), Date(1), or character(1)) The time / date to slice by.
from_ts, until_ts	(character(1)) The name of the columns in .data specifying valid from and valid until time.

**Value**

An object of same class as .data

**Examples**

```
conn <- get_connection()

m <- mtcars %>%
  dplyr::mutate(
    "from_ts" = dplyr::if_else(dplyr::row_number() > 10,
                              as.Date("2020-01-01"),
                              as.Date("2021-01-01")),
    "until_ts" = as.Date(NA))
```

```
dplyr::copy_to(conn, m, name = "mtcars", temporary = FALSE)

q <- dplyr::tbl(conn, id("mtcars", conn))

nrow(slice_time(q, "2020-01-01")) # 10
nrow(slice_time(q, "2021-01-01")) # nrow(mtcars)

close_connection(conn)
```

---

table\_exists

*Test if a table exists in database*


---

### Description

This functions attempts to determine the existence of a given table. If a character input is given, matching is done heuristically assuming a "schema.table" notation. If no schema is implied in this case, the default schema is assumed.

### Usage

```
table_exists(conn, db_table)

## S3 method for class 'DBIConnection'
table_exists(conn, db_table)
```

### Arguments

```
conn          (DBIConnection(1))
               Connection object.
db_table      (id-like object(1))
               A table specification (coercible by id()).
```

### Value

TRUE if db\_table can be parsed to a table found in conn.

### Examples

```
conn <- get_connection()

dplyr::copy_to(conn, mtcars, name = "mtcars", temporary = FALSE)
dplyr::copy_to(conn, iris, name = "iris")

table_exists(conn, "mtcars") # TRUE
table_exists(conn, "iris")   # FALSE
table_exists(conn, "temp.iris") # TRUE

close_connection(conn)
```

---

unique_table_name	<i>Create a name for a temporary table</i>
-------------------	--

---

**Description**

This function is heavily inspired by the unexported dbplyr function `unique_table_name`

**Usage**

```
unique_table_name(scope = "SCDB")
```

**Arguments**

scope	(character(1)) A naming scope to generate the table name within.
-------	---

**Value**

A character string for a table name based on the given scope parameter

**Examples**

```
print(unique_table_name()) # SCDB_<10 alphanumerical letters>
print(unique_table_name()) # SCDB_<10 alphanumerical letters>

print(unique_table_name("test")) # test_<10 alphanumerical letters>
print(unique_table_name("test")) # test_<10 alphanumerical letters>
```

---

unite.tbl_dbi	<i>tidyr::unite for tbl_dbi</i>
---------------	---------------------------------

---

**Description**

Convenience function to paste together multiple columns into one.

**Usage**

```
unite.tbl_dbi(data, col, ..., sep = "_", remove = TRUE, na.rm = FALSE)
```

**Arguments**

<code>data</code>	A data frame.
<code>col</code>	The name of the new column, as a string or symbol. This argument is passed by expression and supports <a href="#">quasiquotation</a> (you can unquote strings and symbols). The name is captured from the expression with <a href="#"><code>rlang::ensym()</code></a> (note that this kind of interface where symbols do not represent actual objects is now discouraged in the tidyverse; we support it here for backward compatibility).
<code>...</code>	<a href="#">&lt;tidy-select&gt;</a> Columns to unite
<code>sep</code>	Separator to use between values.
<code>remove</code>	If TRUE, remove input columns from output data frame.
<code>na.rm</code>	If TRUE, missing values will be removed prior to uniting each value.

**Value**

A `tbl_dbi` with the specified columns united into a new column named according to "col".

**See Also**

[`separate\(\)`](#), the complement.

**Examples**

```
library(tidyr, warn.conflicts = FALSE)

df <- expand_grid(x = c("a", NA), y = c("b", NA))

unite(df, "z", x:y, remove = FALSE)

# To remove missing values:
unite(df, "z", x:y, na.rm = TRUE, remove = FALSE)

# Separate is almost the complement of unite
unite(df, "xy", x:y) %>%
  separate(xy, c("x", "y"))
# (but note `x` and `y` contain now "NA" not NA)
```

## Description

`update_snapshot()` makes it easy to create and update a historical data table on a remote (SQL) server. The function takes the data (`.data`) as it looks on a given point in time (`timestamp`) and then updates (or creates) an remote table identified by `db_table`. This update only stores the changes between the new data (`.data`) and the data currently stored on the remote. This way, the data can be reconstructed as it looked at any point in time while taking as little space as possible.

See `vignette("basic-principles")` for further introduction to the function.

## Usage

```
update_snapshot(
  .data,
  conn,
  db_table,
  timestamp,
  filters = NULL,
  message = NULL,
  tic = Sys.time(),
  logger = NULL,
  enforce_chronological_order = TRUE,
  collapse_continuous_records = FALSE
)
```

## Arguments

<code>.data</code>	( <code>data.frame(1)</code> , <code>tibble(1)</code> , <code>data.table(1)</code> , or <code>tbl_dbi(1)</code> ) Data object.
<code>conn</code>	( <code>DBIConnection(1)</code> ) Connection object.
<code>db_table</code>	( <code>id-like object(1)</code> ) A table specification (coercible by <code>id()</code> ).
<code>timestamp</code>	( <code>POSIXct(1)</code> , <code>Date(1)</code> , or <code>character(1)</code> ) The timestamp describing the data being processed (not the current time).
<code>filters</code>	( <code>data.frame(1)</code> , <code>tibble(1)</code> , <code>data.table(1)</code> , or <code>tbl_dbi(1)</code> ) A object subset data by. If <code>filters</code> is <code>NULL</code> , no filtering occurs. Otherwise, an <code>inner_join()</code> is performed using all columns of the filter object.
<code>message</code>	( <code>character(1)</code> ) A message to add to the log-file (useful for supplying metadata to the log).
<code>tic</code>	( <code>POSIXct(1)</code> ) A timestamp when computation began. If not supplied, it will be created at call-time (used to more accurately convey the runtime of the update process).
<code>logger</code>	( <code>Logger(1)</code> ) A configured logging object. If none is given, one is initialized with default arguments.

```

enforce_chronological_order
  (logical(1))
  Are updates allowed if they are chronologically earlier than latest update?
collapse_continuous_records
  (logical(1))
  Check for records where from/until time stamps are equal and delete? Forced
  TRUE when enforce_chronological_order is FALSE.

```

### Details

The most common use case is having consecutive snapshots of a dataset and wanting to store the changes between them. If you have a special case where you want to insert data that is not consecutive, you can set the `enforce_chronological_order` to `FALSE`. This will allow you to insert data that is earlier than the latest time stamp.

If you have more updates in a single day and use `Date()` rather than `POSIXct()`, as your time stamp, you may end up with records where `from_ts` and `until_ts` are equal. These records not normally accessible with `get_table()` and you may want to prevent these records using `collapse_continuous_records = TRUE`.

### Value

No return value, called for side effects.

### See Also

`filter_keys`

### Examples

```

conn <- get_connection()

data <- dplyr::copy_to(conn, mtcars)

# Copy the first 3 records
update_snapshot(
  head(data, 3),
  conn = conn,
  db_table = "test.mtcars",
  timestamp = Sys.time()
)

# Update with the first 5 records
update_snapshot(
  head(data, 5),
  conn = conn,
  db_table = "test.mtcars",
  timestamp = Sys.time()
)

dplyr::tbl(conn, "test.mtcars")

```



*update\_snapshot*

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`close_connection(conn)`

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